10579054 CLSTI TLES, t xt

Titles of most frequently occurring classifications of patents returned from a search of 10579054 on Jun 05 , 2008

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13 345/156
                   (7 OR, 6 XR)
          Class 345
                       COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
          345/156
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          (4 OR, 7 XR)
Class 345 (1000)
 11 345/173
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                         DESPLAY PERIPHERAL ENTERFACE ENPUT DEVECE
          345/156
          345/173
                         .. Touch panel
          Olass 345 (2 OR, 3 XR)
  5 345/179
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
          345/156
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/179
                         . . St yl us
          Olass 345 (1 OR, 4 XR)
  5 345/163
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
          345/156
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/157
                         .. Cursor mark position control device
          345/163
                         ... Mouse
                   (0 OR, 5 XR)
  5 345/157
          Class 345
                         COMPLITER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/156
          345/157
                         .. Oursor mark position control device
          (0 OR, 4 XR)
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
          345/156
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/173
                         .. Touch panel
          345/174
                         ... Including impedance detection
  4 345/167
          167 (1 OR, 3 XR)
Class 345 OOMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
          345/156
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
                         .. Cursor mark position control device
          345/157
          345/167
                         . . . Trackbal I
                    (1 CR, 3 XR)
3 AMUSEMENT DEVICES: GAMES
  4 463/36
          Class 463
          463/1
                          . I NOLUDI NG MEANS FOR PROCESSI NG ELECTRONI C DATA (E. G. .
COMPUTER/ VI DEO GAME, ETC.)
          463/36
                         ..Player-actuated control structure (e.g., brain-wave or
body signal, bar-code wand, foot pedal, etc.)
          (1 OR, 3 XR)
Class 463 AMAGE
  4 463/37
                         AMUSEMENT DEVICES: GAMES
                          I NOLUDI NG MEANS FOR PROCESSI NG ELECTRONI C DATA ( E. G. ,
          463/1
COMPUTER/ VI DEO GAME, ETC.)
          463/36
                         .. Player-actuated control structure (e.g., brain-wave or
body signal, bar-code wand, foot pedal, etc.)
463/37 ... Hand manipulated (e.g., keyboard, mouse, touch panel,
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O ass 345
  4 345/169
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                        . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/156
          345/168
                         .. Including keyboard
          345/169
                         ... Portable (i.e., handheld, calculator, remote controller)
                   (0 OR, 4 XR)
  4 345/168
          Class 345
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/156
          345/168
                         . . I ncl udi ng keyboar d
                (0 OR, 3 XR)
  3 345/158
          Class 345
                         COMPLITÉR CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                         . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE
          345/156
          345/157
                        .. Oursor mark position control device
          345/158
                         ... Including orientation sensors (e.g., infrared,
ultrasonic, remotely controlled)
                   (0 OR, 3 XR)
  3 463/30
          Class 463
                        AMUSEMENT DEVICES: GAMES
          463/1
                         . INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G.,
COMPUTER/ VI DEO GAME, ETC.)
          463/30
                         .. Perceptible output or display (e.g., tactile, etc.)
          0 OR, 3 XR)
Class 715 DATA DO
  3 715/716
                        DATA PROCESSING: PRESENTATION PROCESSING OF DOCUMENT.
OPERATOR INTERFACE PROCESSING. AND SCREEN SAVER DISPLAY PROCESSING.
          715/700
                        . OPERATOR INTERFACE (E. G., CRAPHICAL USER INTERFACE)
.. On screen video or audio systeminterface
          715/716
                   ( 0 OR, 3 XP)
DATA PROCESSING: PRESENTATION PROCESSING OF DOCUMENT,
          Class 715
OPERATOR INTERFACE PROCESSING. AND SCREEN SAVER DISPLAY PROCESSING
          715/700
                        . OPERATOR INTERFACE ( E. G., GRAPHI CAL USER INTERFACE)
          715/727
                        .. Audio user interface
          0 OR, 2 XR)
  2 345/180
                         COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
SYSTEMS
                         . DI SPLAY PERI PHERAL I NTERFAÇE I NPUT DEVI CE
          345/156
          345/180
                         .. Light pen for CRT display
                   (0 OR, 2 XR)
  2 244/227
          Class 244
                        AERONAUTI CS AND ASTRONAUTI CS
          244/75.1
                         . ALPORAFT CONTROL
          244/220
                        .. Pilot operated
          244/221
                         ... Control system
                         . . . . Fl ui d
          244/226
          244/227
                         .....With electric control
                   (1 OR, 1 XR)
  2 463/31
463/1 NOLUDI NG MEANS FOR PROCESSI NG ELECTRONI C DATA ( E. G. )
          463/30
                        .. Perceptible output or display (e.g., tactile, etc.)
          463/31
                         ... Vi sual (e.g., enhanced graphics, etc.)
  2 345/473
                   (2 OR, 0 XR)
          Class 345
                         COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
                                         Page 2
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	SYSTEMS		10579054_CLSTI TLES. t xt
	STSTEINE	345/ 418 345/ 473	. COMPUTER GRAPHI CS PROCESSI NG Ani mat i on
	2 345/ SYSTEMS	474 (0 O Class 345	R, 2 XR) COMPUTER CRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY
		345/ 418 345/ 473 345/ 474	. COMPUTER GRAPHICS PROCESSINGAnimationMotion planning or control
	COMPLITED/	463/1 VLDEO GAME ETI	R. 2 XR) AMASEMENT DEVICES: CAMES INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G., C.) Player-actuated control structure (e.g., brain-wave or and, foot pedal, etc.)
	body sign etc.)	al, bar-code w 463/37	and, foot pedal, etc.) Hand manipulated (e.g., keyboard, mouse, touch panel,
		463/38	Pivotally-translatable handle (e.g., joystick, etc.)
		1 NTERFACE PROC 715/700 715/727 715/728	R. 1 XR) DATA PROCESSING. PRESENTATION PROCESSING OF DOCUMENT, ESSING. AND SOREEN SAVER DISPLAY PROCESSING OPERATOR INTERFACE (E. G., GRAPHICAL USER INTERFACE) Audio user interface Audio input for on-screen manipulation (e.g., voice
	2 455/ TRANSŒI V	455/73	R, 2 XF) TELECOMUNICATIONS . TRANSMITTER AND RECEIVER AT SAME STATION (E.G.,
	II ANOCEI V	455/550.1	Fadiotelephone equipment detail Having display

2 345/161 (0 CR, 2 XF)
Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY SYSTEMS 345/156 . DI SPLAY PERI PHERAL I NTERFACE I NPUT DEVI CE 345/157 ... Cursor mark position control device ... Joystick